

Hi! I'm a recent graduate with experience in **front-end** development, UX **research**, and **interaction design**.

Courses

Interaction Design

Project Mgmt. & Ideation

Design & Aesthetics

Big Data Analysis

Research Methodology

Skills

Wireframing in **Sketch** and **Adobe CS**

Front-end development using **HTML, CSS, JS, PHP, and Bootstrap**

Iterative prototyping with **Marvel, Invision, and Framer.js**

User research and **testing**

Project management using **Agile** and **Sprint**



1st in design and **implementation** at the 2017 Athens Game Jam

Featured in **The New York Times**

Chalen Duncan

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Education

M.A. in Emerging Media, The University of Georgia (July 2017)

B.A. in International Affairs, The University of Georgia (May 2016)

Certificate in New Media, The University of Georgia (May 2016)

Attended **Moxie Future X** and **Unity Unite** VR tech conferences

Studied abroad in Verona, Italy and Hangzhou, China

Experience

Prototype Developer (Contract)

Accomplice, October 2017 - Current

- Built high-fidelity prototypes for a luxury car company using Framer.js
- Made informed design decisions following testing and iterated on the prototype

Lead User Experience Designer

UGA Mobile App, May - August 2017

- Improved discoverability of key features for our 23,000 active users
- Built prototypes and conducted user research to identify problems and solutions
- Followed iOS/Android design guidelines for both of our native apps

Design Intern

Keymaster Games, June - July 2017

- Used Adobe CS tools to create proposals and design documents
- Conducted user experience research to make our board games more accessible

Level Designer and Project Manager

TooTall Studios, December 2016 - July 2017

- Storyboarded levels and interactions for a virtual reality adventure game
- Managed a 5-person team of artists and developers using Trello and Slack

Virtual Reality Researcher

The University of Georgia (UGA), October 2016 - July 2017

- Assisted in the design of human-centered research studies

Programming Instructor

Four Athens, Athens Free School, and UGA, June 2016 - July 2017

- Built project-oriented curriculum to teach Python, HTML, CSS, and Javascript
- Taught classes catered toward various age groups and skill levels

iOS Technical Advisor

Apple Inc., September 2014 - May 2015

- Guided customers through issues and taught solutions
- Learned how a variety of customers navigate software and approach problems